## illustration



- A sticker is affixed to the glass of this stopwatch when you purchase it. Be sure to remove the sticker before using
- Depending on the stopwatch model, the configuration of your stopwatch may differ somewhat from that shown in
- Depending on the
the illustration.


## GENERAL GUIDE

Every time the (B) button is pressed, the display is switched between TIME and STOPWATCH displays. STOPWATCH DISPLAY
(A) button ..... Starts and stops timing.



USING THE STOPWATCH
A signal confirms © and (©) button operations.
The total elapsed time and split time display is limited to 9 hours 59 minutes 59.99 seconds. Lap time display is limited to 59 minutes 59.99 seconds. Thereater it will be reset and started again. The lap counter starts from 1 to 99 and repeats from 0 .
NORMAL TIME

| CHART | START <br> 0 |  | RESET |
| :---: | :---: | :---: | :---: |
| BUTTON operation | (A) | (A) | (C) |
| DISPLAY |  |  |  |


| CHART | $\begin{gathered} \text { START } \\ 0 \end{gathered}$ | STOP <br> (a) |  |  | RESET |
| :---: | :---: | :---: | :---: | :---: | :---: |
| BUTTON OPERATION | (A) | (A) | (A) | (A) | (C) |
| DISPLAY |  |  |  |  |  |

After stopping a net time operation by pressing $₫$, you can resume it by pressing ${ }^{\star}$ again.

## LAP/SPLIT TIMES

A maximum of 9 lap/split time records and total elapsed time are automatically stored into the memory, and Once 9 lap/split time records are stored (counter sho
current lap/split time, but does not store it in memory.


## Operation Guide HS-30W

Recording the Finishing Times of Multiple Runners
After pressing $\AA$ to start timing, press $©$ as each runner cro
After pressing (A) to start timing, press © as each runner crosses the finish line. This records each of the finishing
times in memory, which you can recall by pressing the $\mathbb{*}$, $\mathbb{R}$ button.
Recorded times are etained in memory until you start a new net time operation (by pressing (A) after clearing the stopwatch screen to all zeros (by pressing © (Q).
Example: To record the times of 10 different runners.

| CHART | START | $\qquad$ | 2ND RUNNER FINISHES | 9TH RUNNER FINISHES | 10TH RUNNER FINISHES |
| :---: | :---: | :---: | :---: | :---: | :---: |
| BUTTON operation | (A) | (c) | (c) | (c) | (A) |
| DISPLAY | You can scroll through time records in memory by pressing $\mathbb{B}$, even while the stopwatch is still running. |  |  |  |  |

SETtING TIME AND DATE

2) Press © for a few seconds in TIME display to set time and date. 2) Press (A) on a time signal to correct seconds.
3) Press © © shitt flashing digit (s). Digit(s) to be changed will flash. $\xrightarrow{\text { SECONDS }} \rightarrow$ HOUR $\rightarrow$ MINUTES $\rightarrow$ YEAR DAY OF THE WEEK $<\square$ DAY $<\square$ MONTH 4) Each press of (A) increments digit. Keep p
5) Press $\mathbb{B}$ or $₫$ to complete setting.
*Year digits can be set up to the year 2029 .

AUTO-retrieve function
Display automatically returns to TIME if left unused for a few minutes.

